R Renee Stahl

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I am a creative and detail-driven QA and UX/UI professional with over 30 years of experience delivering high-quality websites, software applications, and digital/print content. I have a proven ability to implement effective Quality Assurance processes to ensure clients' websites and applications are high-performing while consistently delivering polished, user-centered solutions.

Experience

QA Specialist & UX Designer | *SMB Team* | Marketing Agency | Jun 2022 - May 2025

- Executed and authored test cases, meticulously logging pass/fail criteria and test results.
- Partnered with project management to define client needs and project goals.
- Created wireframes, prototypes, and mockups to visualize solutions.
- Reviewed and QA'd outsourced Figma designs before client delivery.
- Maintained design systems and style guides for brand consistency.
- Led QA testing to ensure content, SEO, and development met launch standards.
- Collaborated with outsourced developers to address issues and ensure project expectations were met.

Quality Assurance Consultant | *Mural Whiteboards* | SaaS | Jul 2021 - Feb 2023

- Performed QA on pre-designed virtual whiteboards for visual and functional usability.
- Proofread instructional content for clarity, consistency, and ease of user comprehension.
- Tested interactive elements and verified logical flow from a user perspective.

Quality Assurance Consultant | *LTAC* | SaaS | Jul 2021 - Sep 2022

- Contracted to QA the Tomlinson Athlete SaaS and Database Website for visual and functional accuracy.
- Reviewed UX/UI for clarity, consistency, and alignment with project goals.
- Tested complex features across multiple user types, including permissions, onboarding, stats, and graphing tools.
- Collaborated with outsourced developers to address issues and ensure project expectations were met.

UI/UX Designer, Web Developer, QA Tester | Freelance | Feb 2002 - Present

- Designed and built responsive, user-friendly websites tailored to client needs.
- Developed sites using CMS platforms like WordPress, Wix, Squarespace, and Square POS.
- Conducted quality assurance audits to ensure functionality and usability.
- ***100% Job Success and Top Rated on Upwork.com.***

QA Software Test Engineer/Supervisor | *Quark* | Desktop Publishing Software
Aug 1997 - Jan 2009

- Full-time QA Engineer/Supervisor (1997–2001), contractor (2002 - 2009).
- Analyzed requirements from product management, project management, and R&D teams.
- Wrote and executed test cases; performed visual audits for GUI quality.
- Reported and tracked bugs using a bug tracking system
- Worked closely with developers on resolutions. Liaison for Beta testing programs.
- Led a QA team of manual black box and automated white box testers.

SKILLS

UX/UI Design
UX/UI Testing
Software QA
SEO
WCAG 2.2
Web Accessibility
Basic HTML/CSS
Responsive Web Design
Design Principles
Visual Design
Content Creation
Content Auditing
e-commerce

TOOLS

Figma
Adobe XD
Screaming Frog
WordPress
Various WP Plugins
Elementor for WP
Spectra for WP
Wix & Squarespace
Square POS
WooCommerce
Bug Tracking Software
Adobe CC Suite
QuarkXPress
Google Suite
Generative AI
Asana
Monday
Wrike
Trello
MS Teams
Slack

Multimedia Instructor | *Red Rocks Community College* | Aug 1997 - Jun 1999

- Taught Adobe Illustrator and Photoshop.

Graphic Design & Desktop Publishing | *Various In-House Print Shops* | 1989 - 1997

- Used industry-standard software like QuarkXPress and Adobe Creative Suite to produce high-quality, print-ready files for large-format projects, including magazines, books, and newspapers.
- Developed and presented design concepts to clients or stakeholders, effectively communicating design rationale.
- Maintained an organized digital archive of design files and project documentation.
- Performed image editing and created vector graphics as well as typesetting.
- Proofing print-ready materials before printing, as well as checking print quality, registration, and color consistency to ensure quality during print production.

Education

Industry-Specific Certification, *Google UX Design* | Coursera
Google Course Certificates Completed

- Foundations of User Experience (UX) Design
- Start the UX Design Process: Empathize, Define, and Ideate
- Build Wireframes and Low-Fidelity Prototypes
- Conduct UX Research and Test Early Concepts
- Create High-Fidelity Designs and Prototypes in Figma
- Build Dynamic User Interfaces (UI) for Websites
- Design a User Experience for Social Good

Associate of Applied Science (A.A.S.) in Graphic Technology
Aims Community College

- Graphic design principles and layout
- Typography and color theory
- Desktop publishing
- File preparation for print
- Digital asset management
- Color management and calibration
- Project management for design and production
- Technical drawing and illustration
- Troubleshooting design and production issues
- Communication with clients and production teams
- Quality assurance and proofing standards